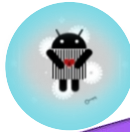




화면 계속 켜기



화면 계속 켜기/끄기

2



○ 켜기

```
getWindow().clearFlags(WindowManager.LayoutParams.FLAG_KEEP_SCREEN_ON);
```

○ 끄기

```
getWindow().addFlags(WindowManager.LayoutParams.FLAG_KEEP_SCREEN_ON);
```



프로젝트 생성

3



Application name: **DisplayOnAlways**

Company Domain: **admid.example.com**

Project location: **C:\Android\StdWork\DisplayOnAlways**

Target Android Devices

- **Phone and Tabet**
- **Minimun SDK API 15 : Android 4.0.3**

Add an activity to Mobile : **Empty Activity**

Customize the Activity

Activity Name: **MainActivity**

Layout Name: **activity_main**



화면 설계

4



activity_main.xml x

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout
```

```
    xmlns:android="http://schemas.android.com/apk/res/android"
```

```
    android:layout_width="match_parent"
```

```
    android:layout_height="match_parent"
```

```
    android:orientation="vertical"
```

```
    android:gravity="center">
```

```
        <TextView
```

```
            android:layout_width="wrap_content"
```

```
            android:layout_height="wrap_content"
```

```
            android:text="Display Always On!" />
```

```
    </LinearLayout>
```

DisplayOnAlways

Display Always On!

MainActivity.java x

```
package com.example.administrator.displayonalways;
```

```
import ...
```

```
public class MainActivity extends AppCompatActivity {
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
```

```
        super.onCreate(savedInstanceState);
```

```
        setContentView(R.layout.activity_main);
```

```
    }
```

```
    @Override
```

```
    protected void onPause() {
```

```
        super.onPause();
```

```
        getWindow().clearFlags(WindowManager.LayoutParams.FLAG_KEEP_SCREEN_ON);
```

```
    }
```

```
    @Override
```

```
    protected void onResume() {
```

```
        super.onResume();
```

```
        getWindow().addFlags(WindowManager.LayoutParams.FLAG_KEEP_SCREEN_ON);
```

```
    }
```

```
}
```